



---

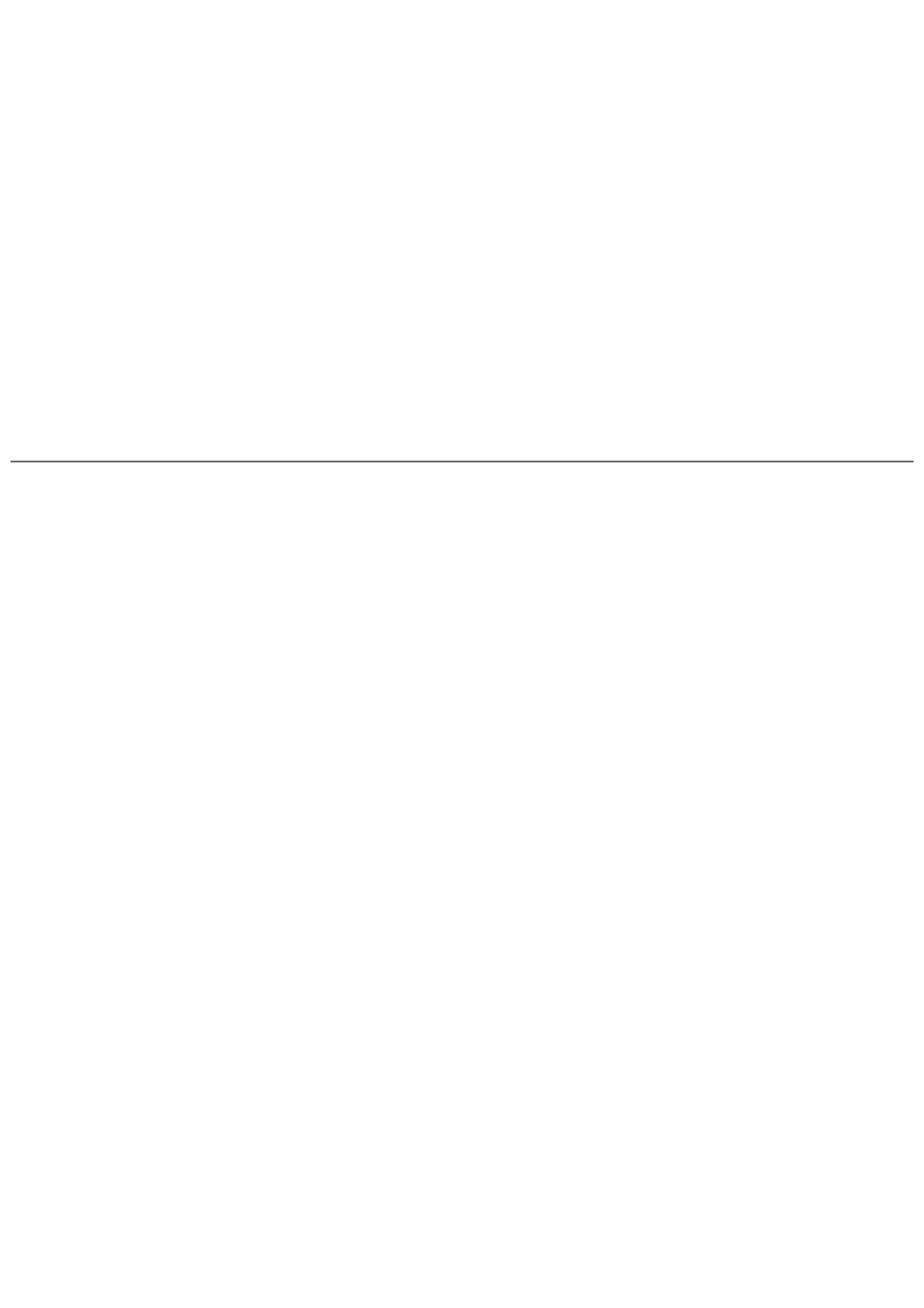
## Tagged Digital Art History

---











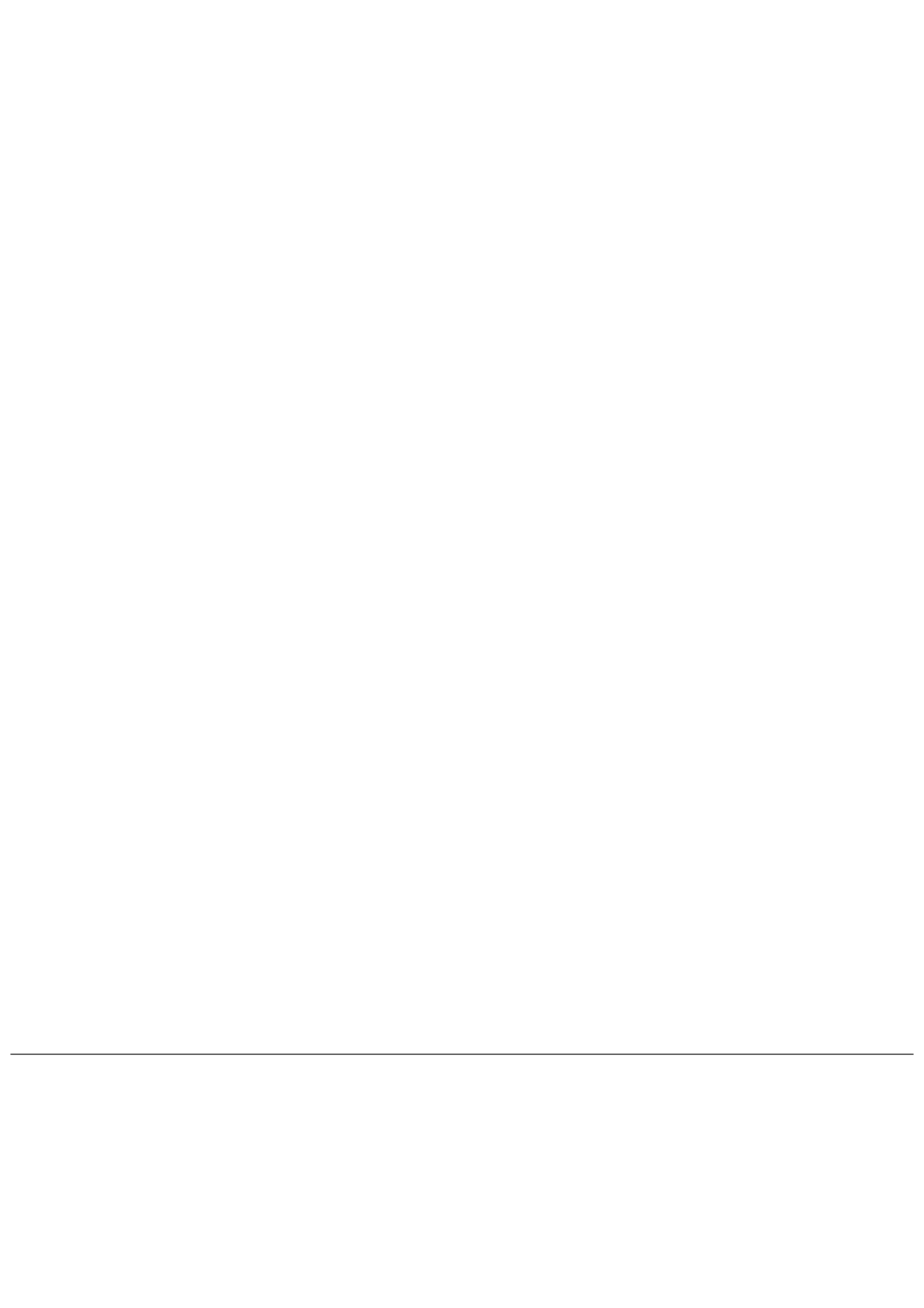


















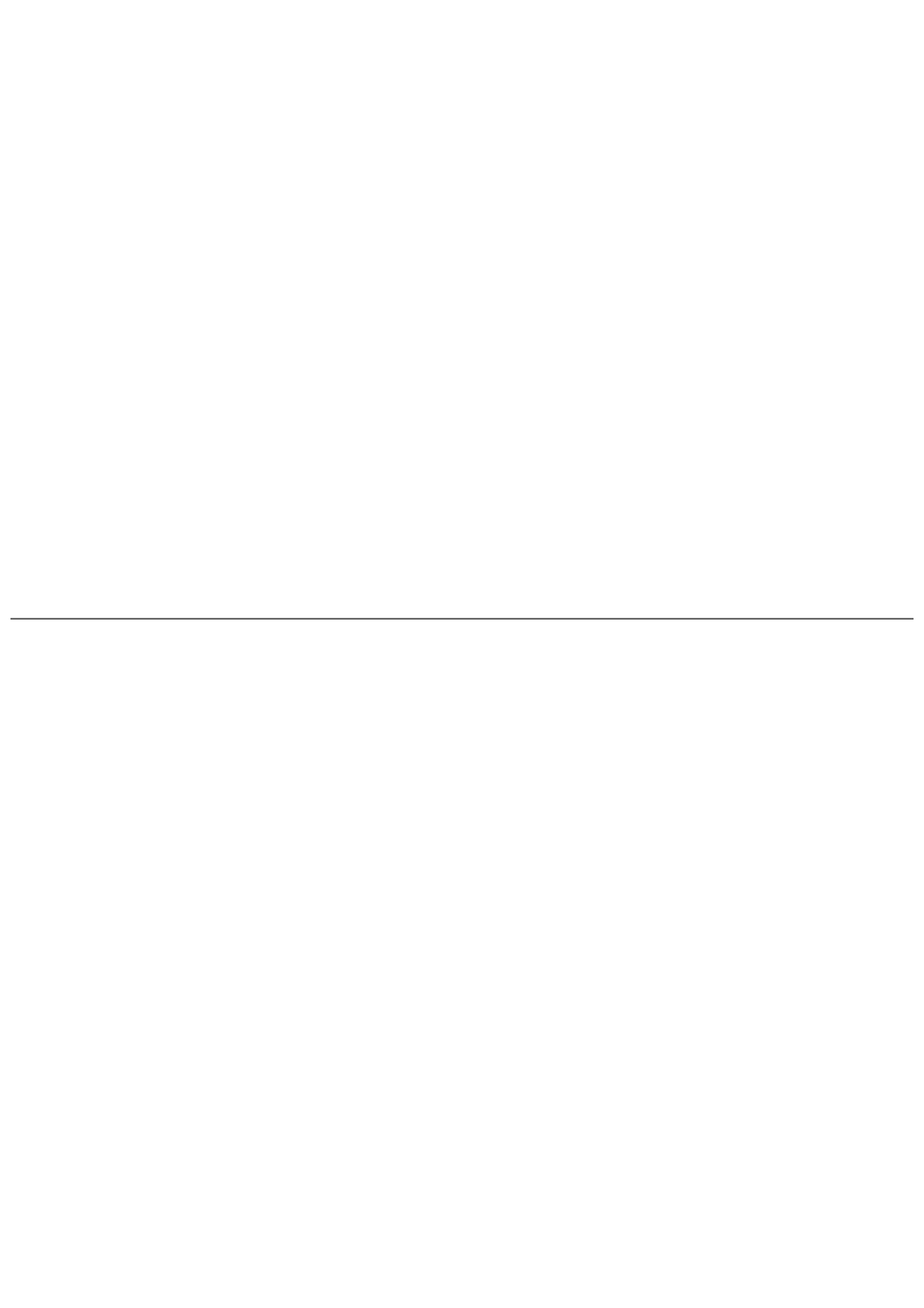


























---

## Issues

---

- [Table of Contents: Issue Thirteen](#)
- [Table of Contents: Issue Twelve](#)
- [Table of Contents: Issue Eleven](#)
- [Table of Contents: Issue Ten](#)
- [Table of Contents: Issue Nine](#)
- [Table of Contents: Issue Eight](#)
- [Table of Contents: Issue Seven](#)
- [Table of Contents: Issue Six](#)
- [Table of Contents: Issue Five](#)
- [Table of Contents: Issue Four](#)
- [Table of Contents: Issue Three](#)
- [Table of Contents: Issue Two](#)
- [Table of Contents: Issue One](#)

## About the Journal

---

The mission of The Journal of Interactive Technology and Pedagogy is to promote open scholarly discourse around critical and creative uses of digital technology in teaching, learning, and research. We are committed first and foremost to teaching and learning, and intend that the journal itself—both in process and in product—provide opportunities to reveal, reflect on, and revise academic publication and classroom practice. [Read more...](#)

## Call for Submissions

---

Call for Submissions: General Issue  
Submission Deadline: November 15th, 2018

For this general issue, we are interested in contributions that take advantage of the affordances of digital platforms in creative ways. We invite both textual and multimedia submissions employing interdisciplinary and creative approaches in the humanities, sciences, and social sciences. [Read more...](#)

## Feeds

---

- [RSS](#)
- [Join Our Email List](#)
- [Contact Us](#)

Search here... 

---



This book looks at the transformation that Art and Art history is undergoing through engagement with the digital revolution. Since its initiation in 1985 Book Description: This book looks at the transformation that Art and Art history is undergoing through engagement with the digital revolution. Since its initiation in 1985, CHArt ( Computers and the History of Art ) has set out to promote interaction between the rapidly developing new Information Technology and the study and practice of Art. It has become increasingly clear in recent years that this interaction has led, not just to the provision of new tools for the carrying out of existing practices, but to the evolution of unprecedented activities and modes of thought.

---